

# Galileo: Citizen-led Experimentation using a Social Computing System

**Vineet Pandey**

Tushar Koul  
Chen Yang  
Scott Klemmer

Daniel McDonald  
Rob Knight

Mad Price Ball  
Bastian Greshake Tzovaras

UC San Diego  
JACOBS SCHOOL OF ENGINEERING



Harvard John A. Paulson  
School of Engineering  
and Applied Sciences

UC San Diego  
The Design Lab

UC San Diego  
SCHOOL OF MEDICINE



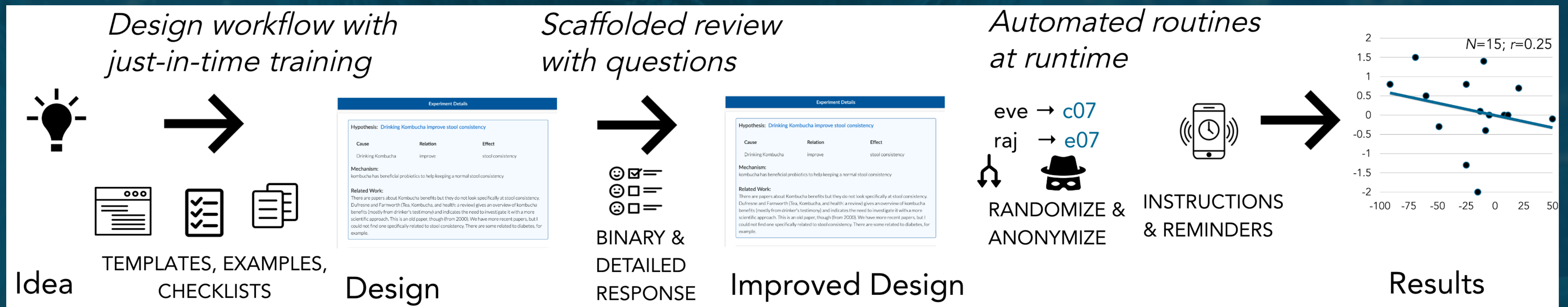
## **Key social computing insight**

Support complex activities—like experimentation—  
by providing procedural support (**how** to)  
alongside conceptual knowledge (what)

# Key social computing insight

Support complex activities—like experimentation—  
by providing procedural support (**how** to)  
alongside conceptual knowledge (**what**)

## The Galileo system instantiates this insight



## **Key social computing insight**

Support complex activities—like experimentation—  
by providing procedural support (**how** to)  
alongside conceptual knowledge (what)

In field studies, people used Galileo to

- 1 Design structurally-sound experiments
- 2 Review experiments to provide useful suggestions
- 3 Successfully run experiments with online communities

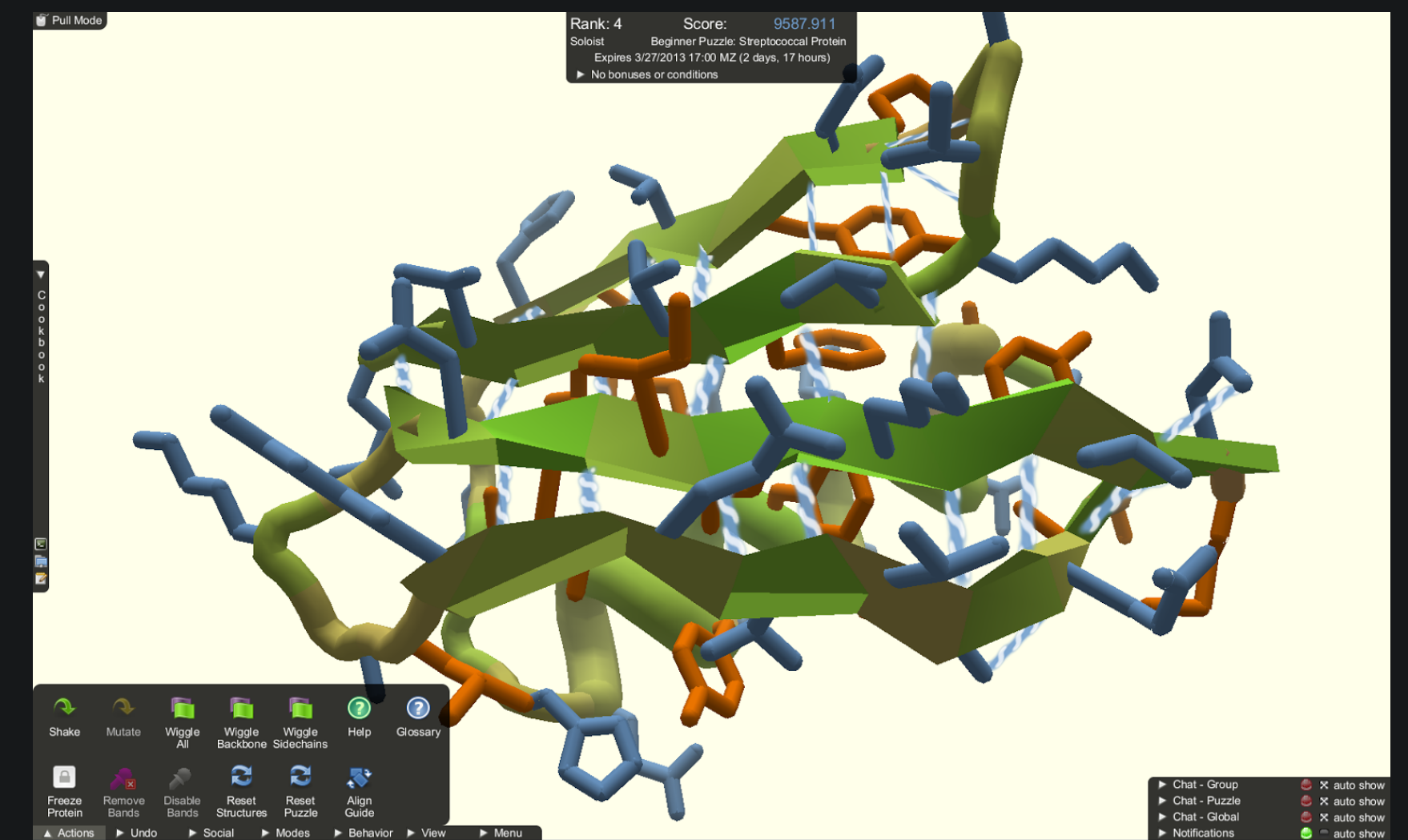
# Motivation

## Citizen scientists successfully solve expert-defined problems as *sensors* or *algorithms*



### Tracking bird migration using eBird

*eBird: A citizen-based bird observation network in the biological sciences. Biological Conservation 2009.*

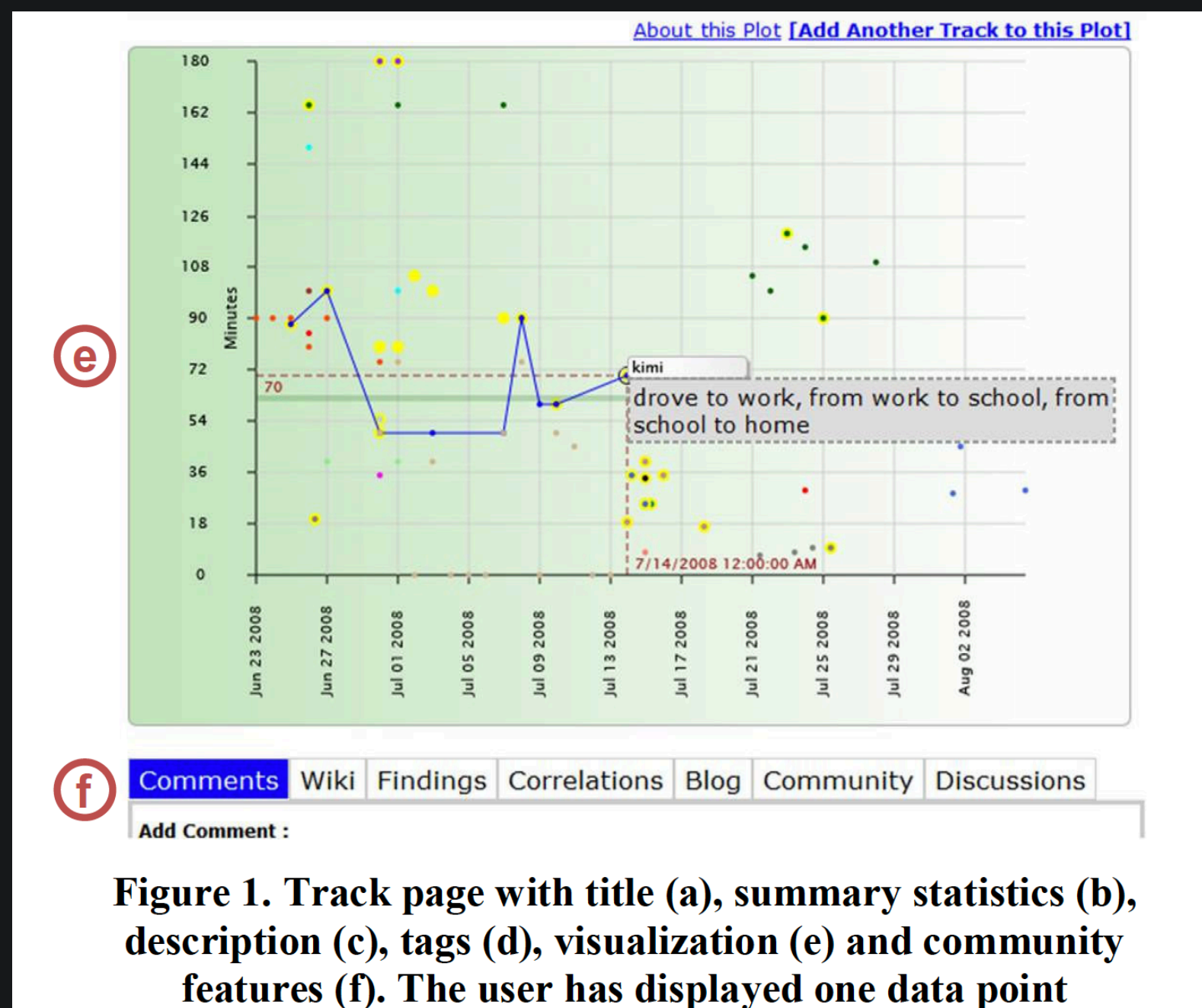


### Folding proteins using Foldit

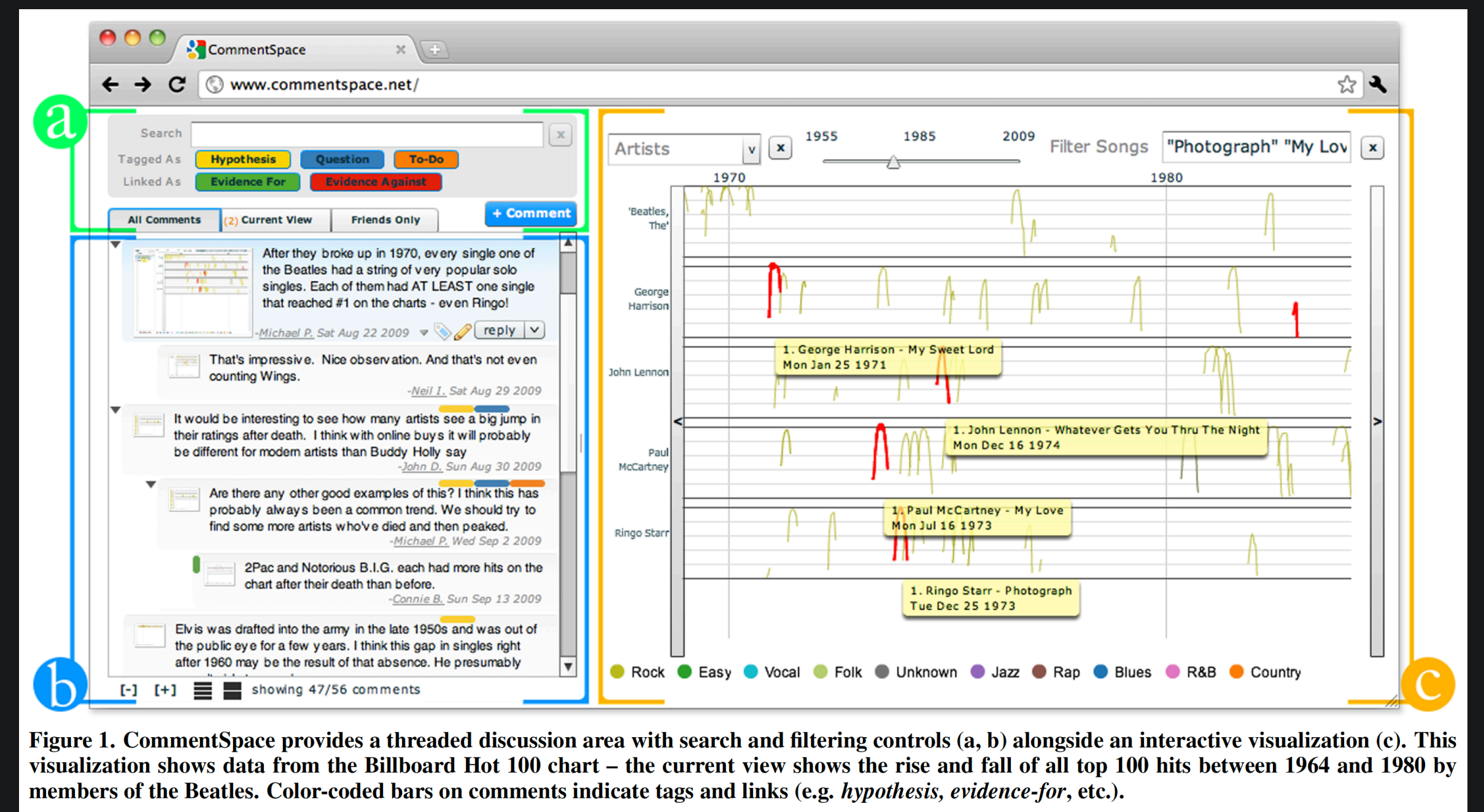
*Predicting protein structures with a multiplayer online game. Nature 2010.*

# Motivation

## Previous systems support some aspects of novice-led scientific enquiry on pre-existing datasets



Collaboratively discuss and analyze data. *Pathfinder*. CHI 2009.



Collaborative annotation and synthesis. *Commentspace*. CHI 2011.

# Needs, Research Question

People might have intuitions and folk theories that could be useful for science.

How might people design and run experiments w/others?



**Kombucha bacteria: a gut probiotic?**



**Adriana: Kombucha producer from Rio**

# Research Contribution

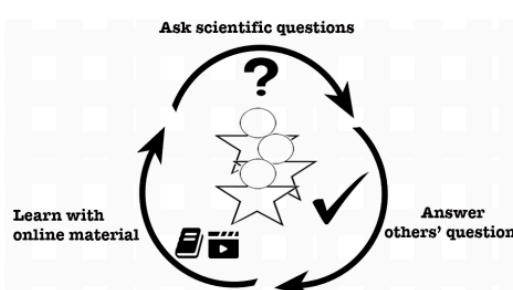
A demonstration that people can collaboratively design and run experiments **without experts' involvement**

**Gut Instinct:  
Creating Scientific Theories with Online Learners**

Vineet Pandey<sup>1</sup>, Amnon Amir<sup>2</sup>, Justine Debelius<sup>2</sup>, Embriette R. Hyde<sup>2</sup>,  
Tomasz Kosciolk<sup>2</sup>, Rob Knight<sup>2</sup>, Scott Klemmer<sup>1</sup>

<sup>1</sup>Design Lab <sup>2</sup>Department of Pediatrics  
UC San Diego, La Jolla, CA  
{vipandey, amamir, jdebelius, ehyde, tkosciolk, robknight, srk}@ucsd.edu

**ABSTRACT**  
Learners worldwide collectively spend millions of hours per week testing their skills on assignments with known answers. Might some of this time fruitfully be spent posing and exploring novel questions? This paper investigates an approach for learners to contribute scientific ideas. The *Gut Instinct* system embodies this approach, hosting online learning materials and invites learners to collaboratively brainstorm potential influences on people's microbiome. A between-subjects experiment compared the performance of participants who engaged in just learning, just contributing, or a combination. Participants in the learning condition scored highest on a summative test. Participants in both the contribution and combined conditions generated novel, useful questions; there was not a significant difference between the two. Though participants in the combined condition both learned and contributed, this setting did not exhibit an additive benefit, such as better learning in the



**Figure 1: A dual objective: integrating citizen science and online learning**

Worldwide, students collectively spend millions of hours a week testing their skills on assignments with known answers [51]. This community could be a potentially powerful resource. Repurposing even a small fraction of this effort towards scientific inquiry could pay significant dividends.



**Docent: Transforming personal intuitions to scientific hypotheses through content learning and process training**

Vineet Pandey<sup>1</sup>, Justine Debelius<sup>2</sup>, Embriette R. Hyde<sup>2</sup>, Tomasz Kosciolk<sup>2</sup>, Rob Knight<sup>2</sup>,  
Scott Klemmer<sup>1</sup>

<sup>1</sup>Design Lab, <sup>2</sup>Department of Pediatrics  
UC San Diego, La Jolla, CA  
{vipandey, jdebelius, ehyde, tkosciolk, robknight, srk}@ucsd.edu

**ABSTRACT**  
People's lived experiences provide intuitions about health. Can they transform these personal intuitions into testable hypotheses that could inform both science and their lives? This paper introduces an online learning architecture and provides system principles for people to brainstorm causal scientific theories. We describe the *Learn-Train-Ask* workflow that guides participants through learning domain-specific content, process training to frame their intuitions as hypotheses, and collaborating with anonymous peers to brainstorm related questions. 344 voluntary online participants from 27 countries created 399 personally-relevant questions about the human microbiome over 4 months, 75 (19%) of which microbiome experts found potentially scientifically novel. Participants with access to process training generated hypotheses of better quality. Access to learning materials improved the questions' microbiome-specific knowledge. These results highlight the promise of performing personally-meaningful scientific work using massive online learning systems.

**Author Keywords**  
generation automated insulin delivery at the 2016 American Diabetes Conference [29].

Why do people do this? Curiosity, personal learning, and social comparison are three reasons [36]. A massive interest in personal genomics (over 1 million 23andme participants) and, more recently, the human microbiome (13,000 American Gut Project participants, americangut.org) demonstrate people's urge to understand what makes them who they are. Users of these platforms send data, answer survey questions, and discuss on fora. Some even use online lectures to understand concepts of genes, phenotypes, and microbiota they may not have perused otherwise [2,25].

However, community-driven approaches to understand personal health and well-being largely reside outside the realm of institutional science and medicine. While some fads and beliefs are questionable at best, on occasion these communities break new ground that may provide widespread value, such as fecal transplants to alleviate *Clostridium difficile* infection symptoms [7]. Some doctors recommend that patients track their symptoms and reflect upon them to find



Collaborative idea creation.  
*Gut Instinct*. CHI 2017.

Collaborative hypotheses  
generation. *Docent*. LatS 2018.

Citizen-led experimentation.  
*Galileo*. CHI 21.

**Key concern:** People don't know what is an experiment design and how to create one

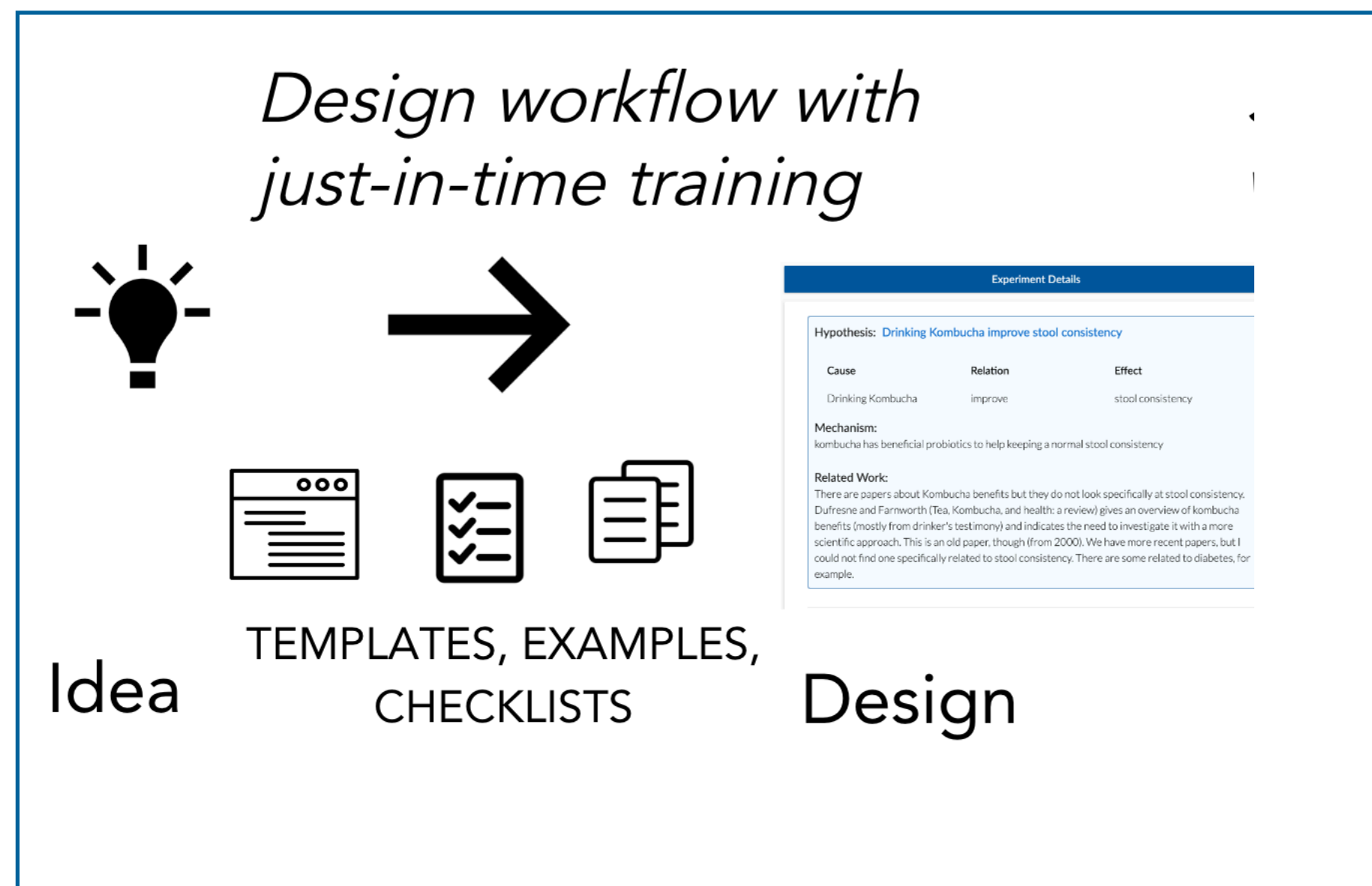
"Kombucha helps the gut" -  
what does this mean?

How do I know that participants  
can understand my instructions?

Which group of participants would be  
most appropriate? Can I place my friend  
in the experimental condition I want to?

# Step 1: Design

A participant creates an experiment using procedural support



# Step 1: Design

## A participant creates an experiment using procedural support

### ① Start with an intuition

Drinking kombucha makes me less bloated



EXAMPLES

These examples might help :

<i>Drinking coffee</i>	<i>increases</i>	<i>alertness</i>
<i>Eating raisins every day</i>	<i>decreases</i>	<i>number of bowel movements</i>
<i>Not brushing teeth</i>	<i>results in</i>	<i>bad breath</i>

**Cause**                      **Relation**   **Effect**

Drinking kombucha      improves      stool consistency

### ② Measure the cause

Drinking kombucha improves stool consistency

To conduct an experiment, you need to

1. change the cause (called manipulation) and then
2. record the effect.

How will you manipulate **Drinking kombucha** in your experiment?

(To keep your experiment simple, choose **one** option)

#### ☐ Absence or Presence

E.g. Milk in your diet could be present or absent

E.g. Exercise in your day could be present or absent



TEMPLATE

### ③ Set up data collection messages

Send all participants a reminder to provide **Bristol Scale Value** at **8:00 pm** of **stool consistency**

PRE-POPULATED TEXT



**edit** the content for the reminder text message to track **stool consistency** at **8:00 pm**

Hello from Galileo! This is your 8:00 pm reminder to measure "stool consistency" today.

How would you classify stool consistency on the Bristol Stool Chart? Please refer to the chart ([https://en.wikipedia.org/wiki/Bristol\\_stool\\_scale](https://en.wikipedia.org/wiki/Bristol_stool_scale)) and reply with a value between 1 to 7.

### ④ Set up exp/control conditions

Your **Hypothesis**: **Drinking kombucha improves stool consistency**

Your **Experimental Group**:

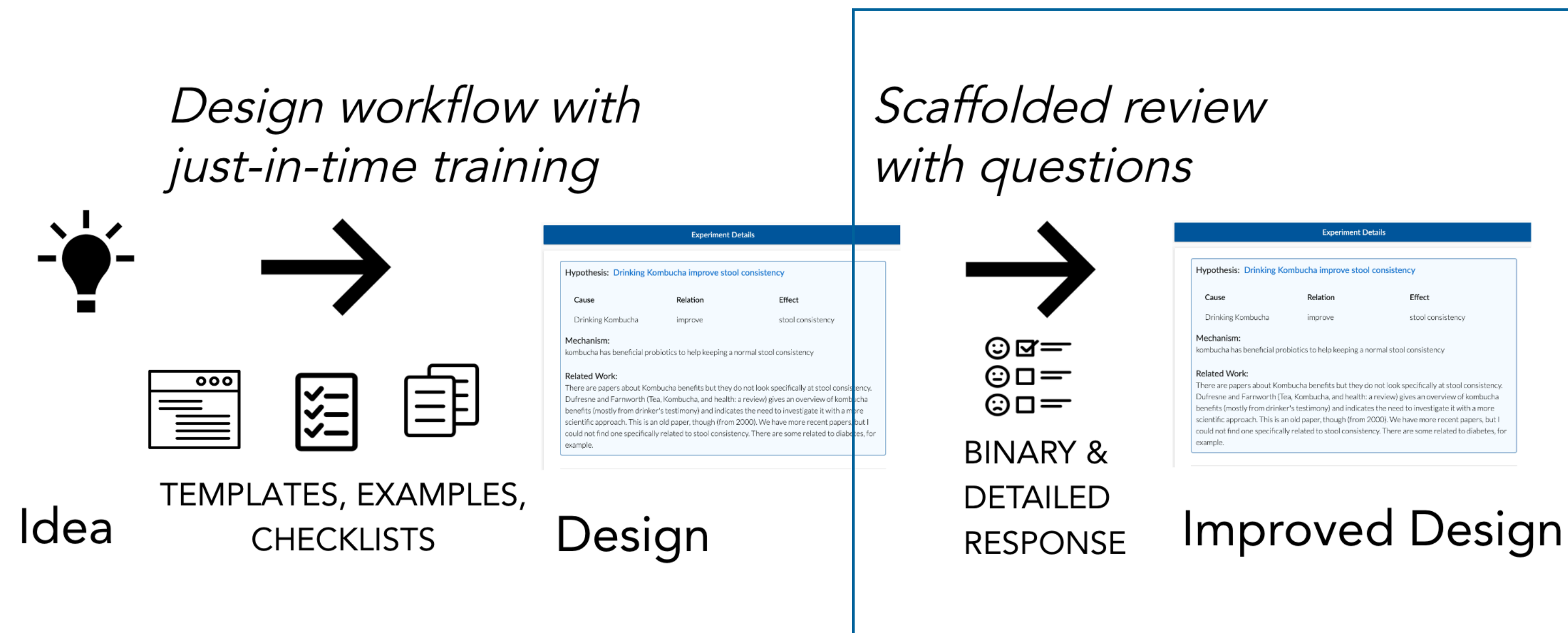
Drinks Kombucha

Your **Control Group**:

Does not drink Kombucha

# Step 2: Review

## Community members review the experiment using scaffolded questions



Type 7



Liquid consistency with  
no solid pieces

Inflammation

- Reminder sent every day at 8 pm with the following message:

"This is your 8:00 pm reminder to measure "stool consistency" 🦌 today. How would you classify stool consistency on the Bristol Stool Chart? Please refer to the chart here ([https://en.wikipedia.org/wiki/Bristol\\_stool\\_scale](https://en.wikipedia.org/wiki/Bristol_stool_scale)) and reply with a value between 1 to 7." If you had more than one stool today, please classify each one with a value between 1 to 7 separated by commas. On the other hand, if you did not have a stool today, the value should be 0. Don't worry if you receive a data\_invalid message; your response is tracked and saved!"

### Control Condition

Does not drink kombucha

#### Preparation steps

#### Control steps

1. Do NOT consume kombucha or other fermented foods of any flavor or brand (anytime during the entire day/night)
2. Write down if you consume alcohol or very different food or drink from your usual diet
3. Continue performing your daily activities as usual
4. Measure effect: write down your stool consistency, for each of your daily stool, on a scale of 1 to 7. If no stool that day record 0.
5. Send your measurements to Galileo

### Inclusion Criteria

(Every participant must meet EACH of the following criteria)

1. feel comfortable drinking kombucha
2. feel comfortable glancing at your stool for science

## Review

Feedback request from the creator of the experiment:  
**none**

### People's review of the control condition

Is the control condition appropriate compared to the experimental condition?  
E.g. If comparing the effect of eating cabbage on bloatedness, control condition participants can eat lettuce/broccoli rather than not eating food at all.

Yes👍1 | No👎0

Do the control and experimental conditions differ in ONLY one step that manipulates the cause?

Yes👍0 | No👎0

Are all the steps clear enough so all the participants interpret them consistently?

Yes👍0 | No👎0

Is every step safe for participants? Please point out any step that asks participants to abstain from food, water, medication, or suggests extreme increase in physical activity!

Yes👍0 | No👎0

People's daily activities can influence the cause measure. Do the steps account for this issue (called confounds)? For example, if an experiment studies the effect of coffee on sleep, participants should not drink soda (since soda has caffeine too).

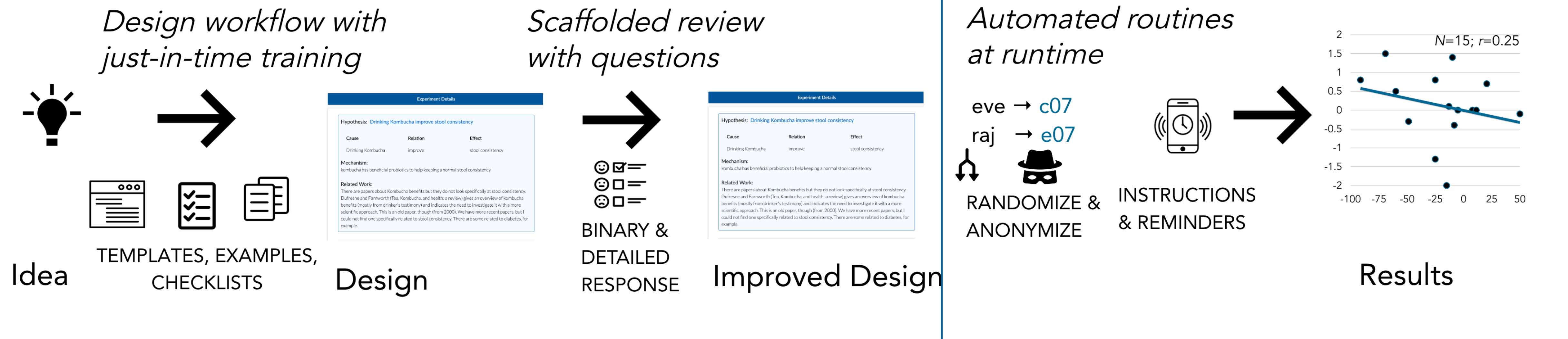
Yes👍0 | No👎0

Can participants perform all the steps in either condition in a reasonable time?

Yes👍0 | No👎0

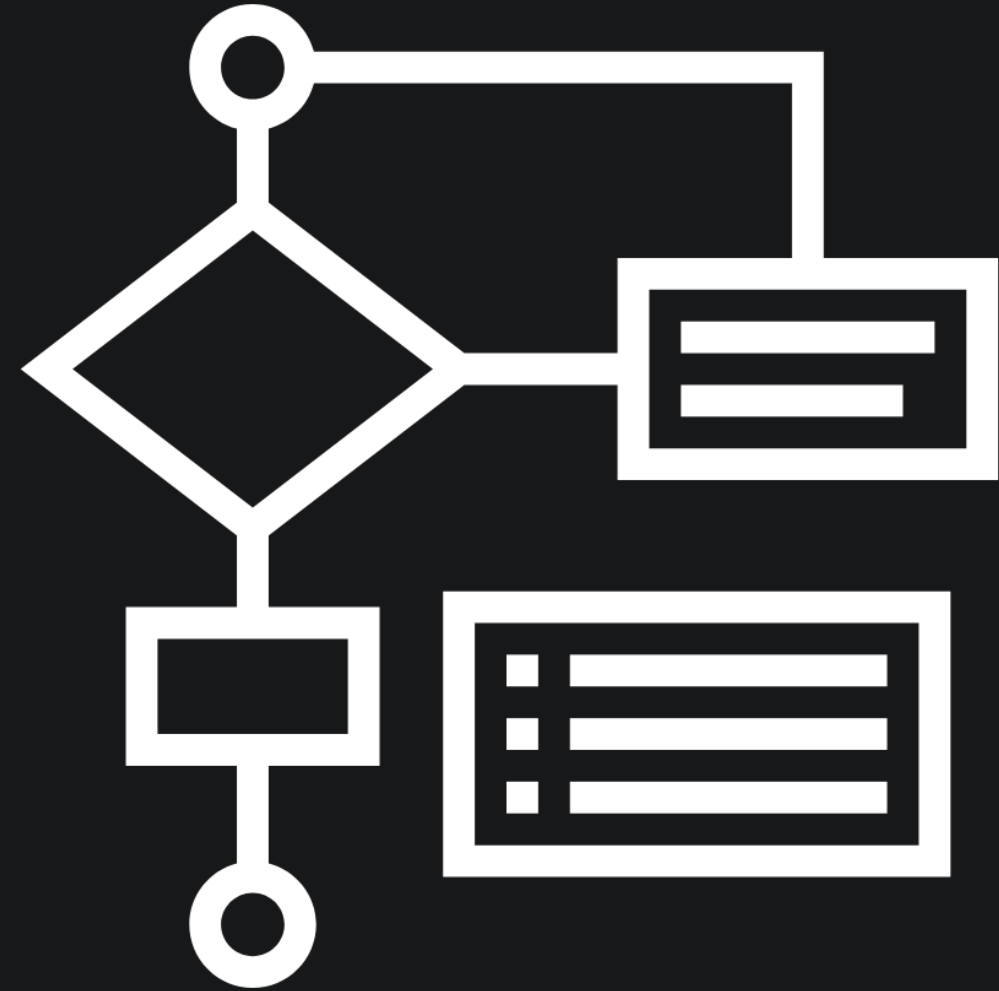
# Step 3: Run

## Automated routines and just-in-time prompts nudge participation and data reporting

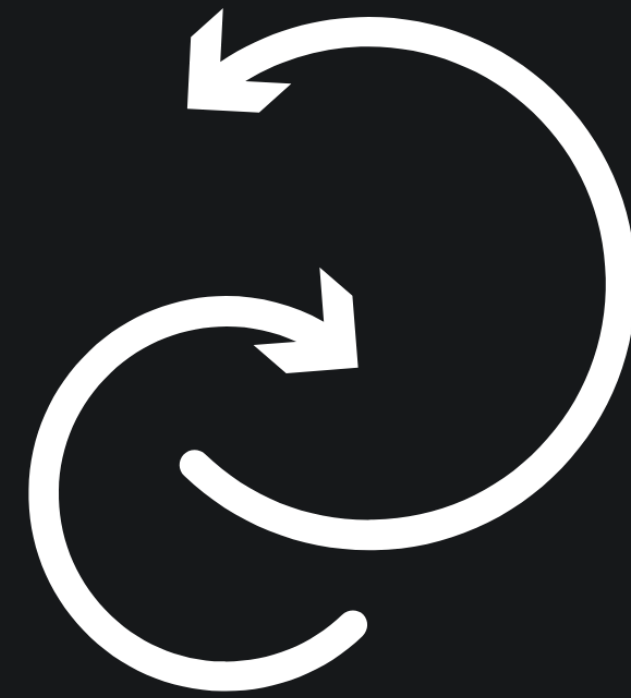


Takeaway

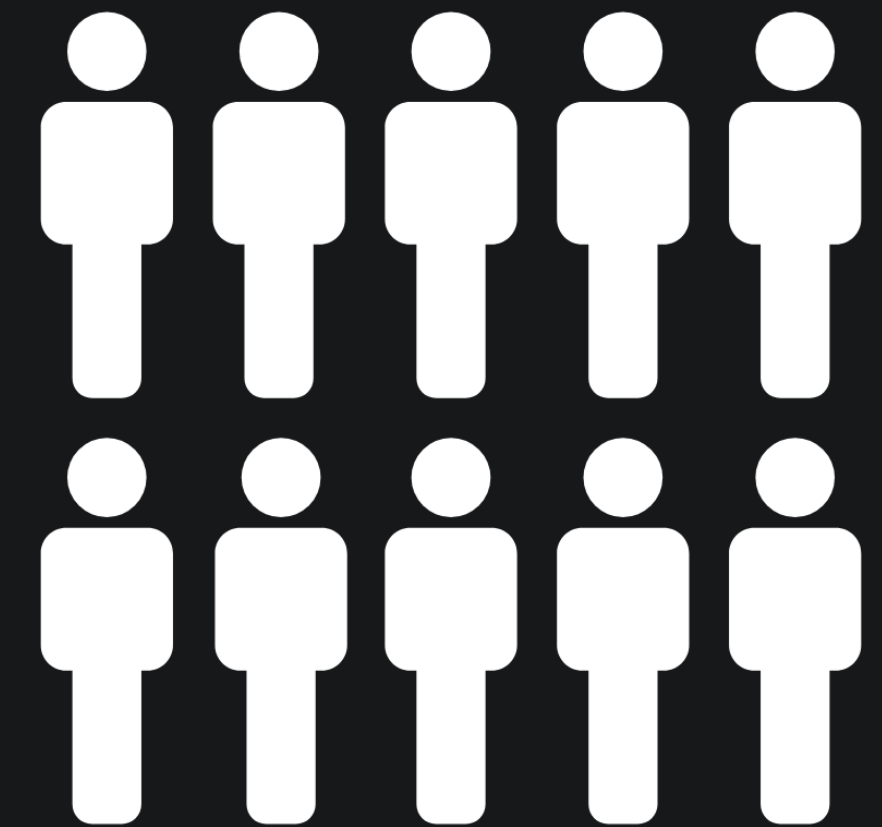
**Complex work—like experimentation with people  
—requires multiple kinds of knowledge and skills**



Self-source the first  
design using  
Procedural Guidance



Crowdsource  
technical +  
pragmatic feedback



Support participation  
with j-i-t data prompts

Study1

# Design and Review Experiments Online

Participants



**coursera**

Study1

# Design and Review Experiments Online

Participants



**coursera**

54 16

66

205

users countries

designs comments

Median design  
time = 27 mins

Study1

# People Designed Structurally-Sound Experiments and Drew from Personal Intuitions

10/13

average  
design score

38%

drawing on lived  
experience

Study1

# People Designed Structurally-Sound Experiments and Drew from Personal Intuitions

“Avoiding foods high in lectins cures long-term post-infectious diarrhea” (P31)

“Drinking kombucha regularly reduces joint inflammation/arthritis symptoms” (P35)

Popular themes: Diet, Technology use, Alternate Treatments

Study1

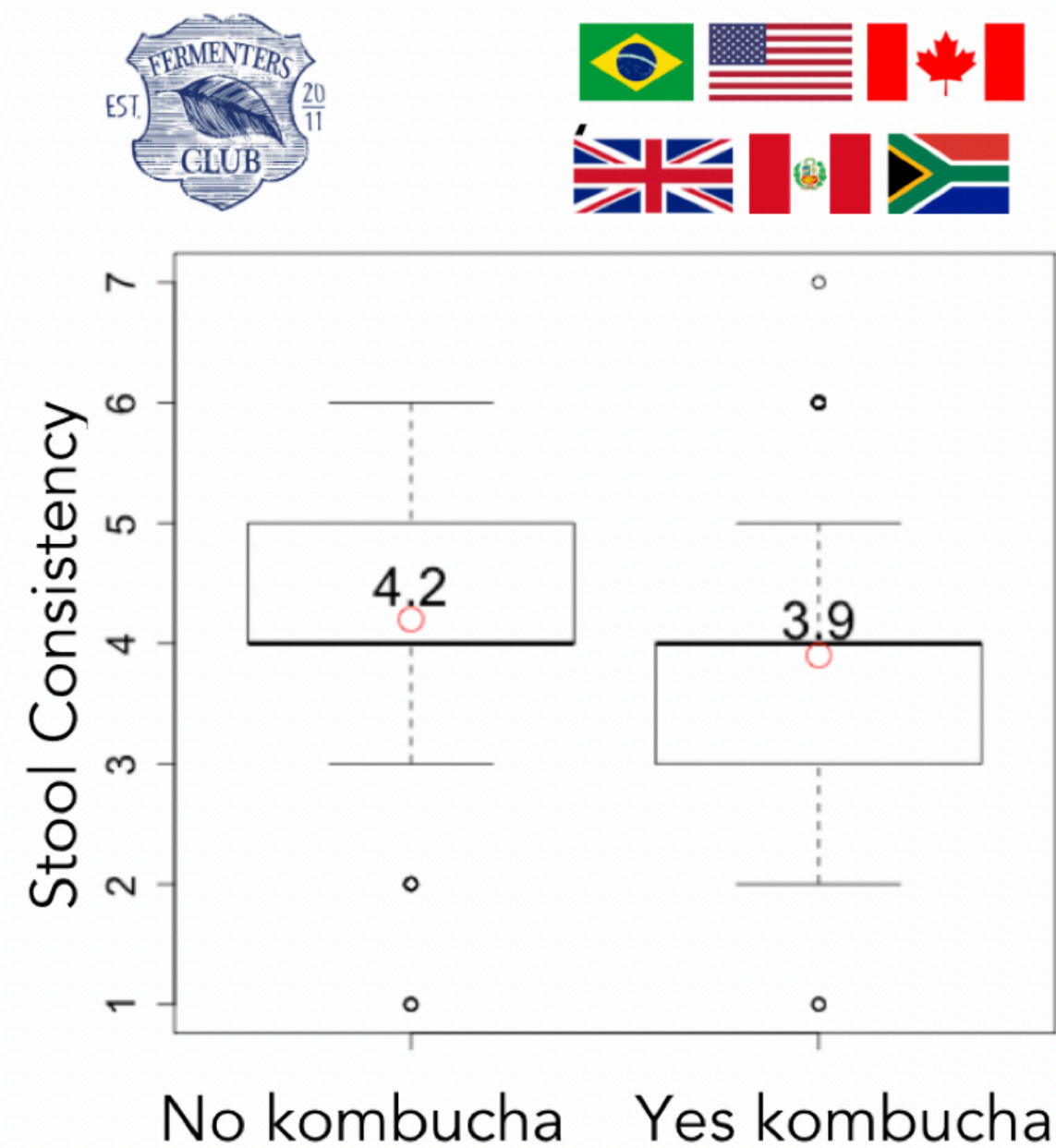
# People Designed Structurally-Sound Experiments and Drew from Personal Intuitions

More details in the paper!

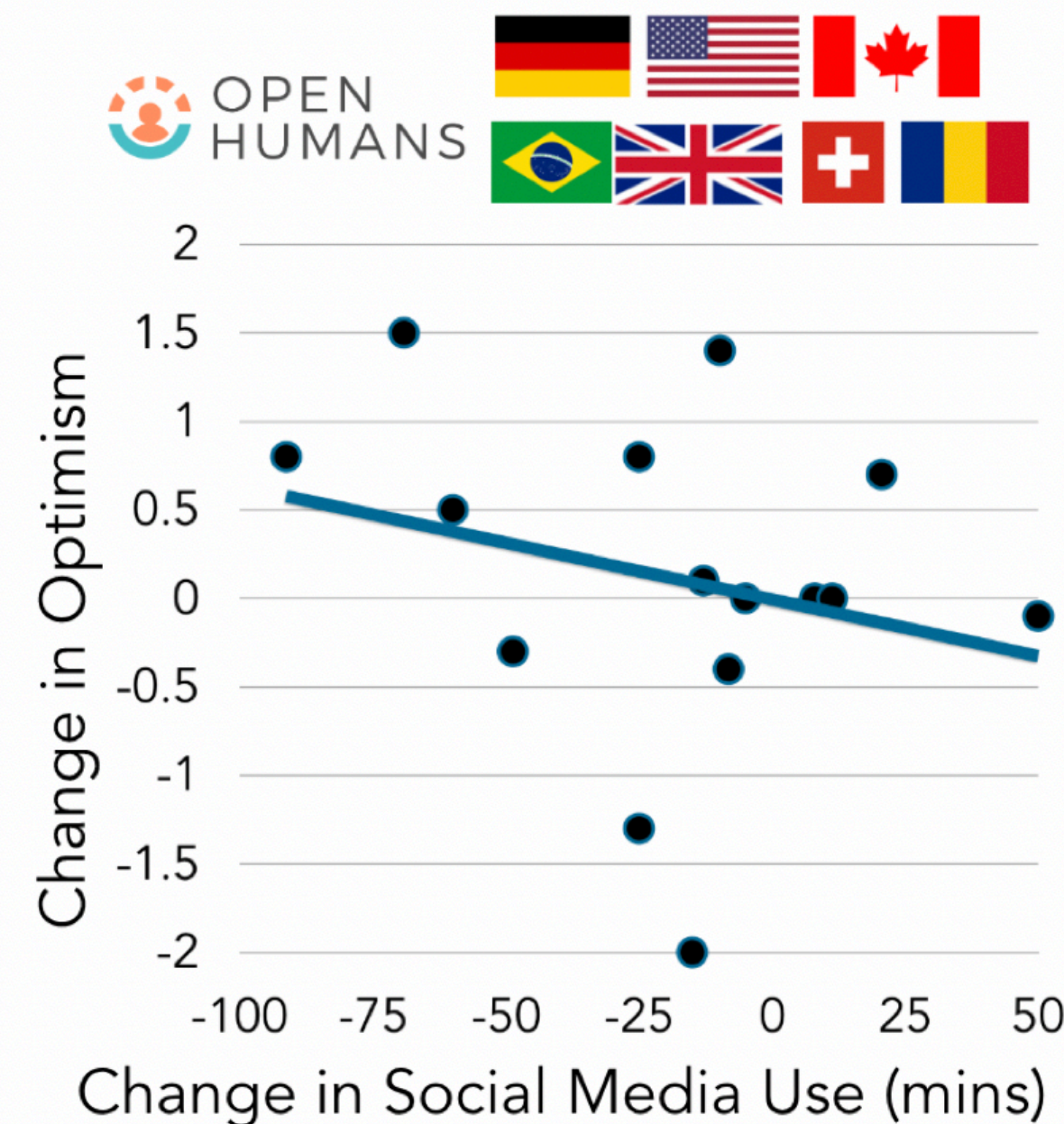
**[bit.ly/galileo-chi21](https://bit.ly/galileo-chi21)**

# Study2

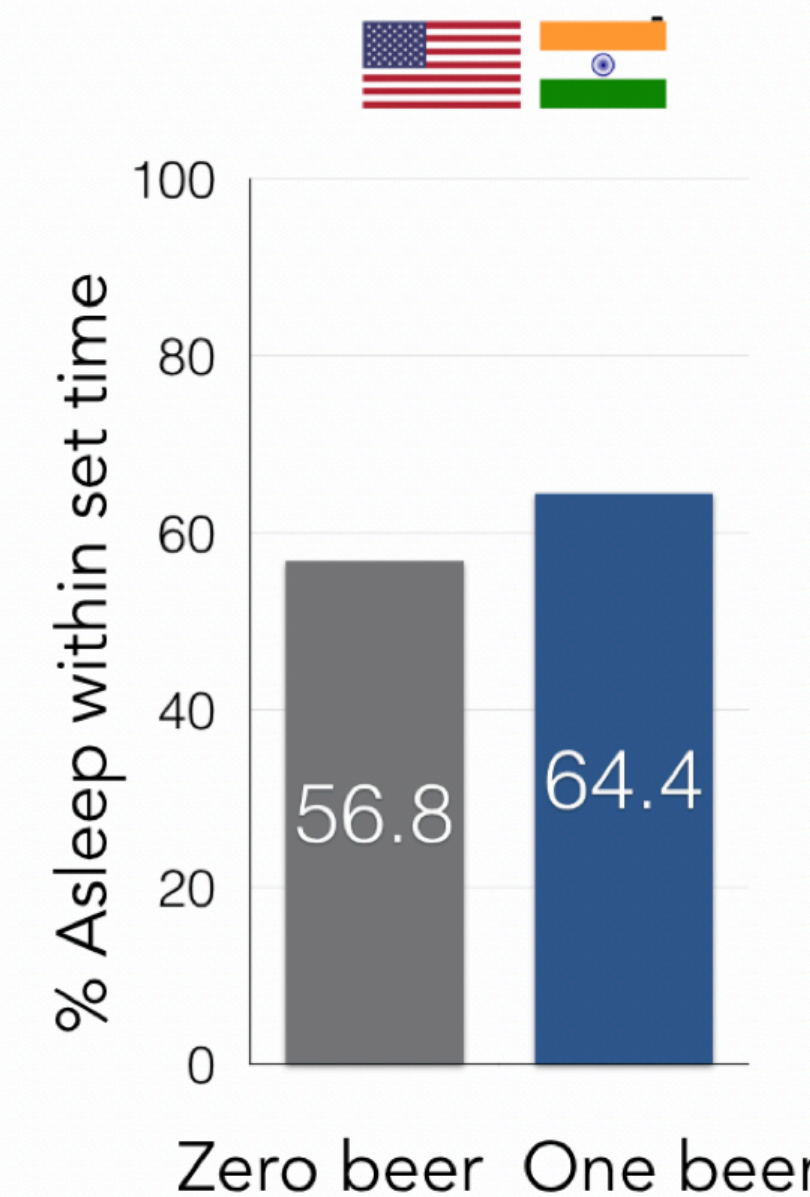
Three communities–Kombucha, Open Humans, Beer–designed and ran experiments



Drinking kombucha improves stool consistency  
N=36;  $p<0.03$



Reducing social media use was positively correlated with improving optimism  
N=15;  $r=0.25$



No trend was observed between drinking beer in the evening and time to fall asleep N=17;  $p=0.56$

## Study2

Three communities—Kombucha, Open Humans, Beer—designed and ran experiments

Multiple challenges

Finding participants, running pilots, and tracking adherence.

Read the paper for more details!

[bit.ly/galileo-chi21](https://bit.ly/galileo-chi21)

## **Key social computing insight**


Support complex activities—like experimentation—by providing procedural support (**how** to) alongside conceptual knowledge (what)

The **Galileo** system instantiates this insight into guidance for experiment designers, reviewers, and participants

People used Galileo to design and run structurally-sound experiments

# Galileo: Citizen-led Experimentation using a Social Computing System

We thank the following for their support, work, and ideas

- 1  Award #1735234
- 2 **Dingmei Gu, Liby Lee, Kaung Yang, Orr Toledano, and Aliyah Clayton**  
for help developing the website and running pilot studies
- 3 **Adriana Daudt Grativol and Austin Durant (Fermenter's Club, San Diego)**  
for inputs on the experiment review and participant gathering phases
- 4 **Anonymous reviewers** for their thoughtful critiques
- 5 **Voluntary participants** who used Galileo



# Galileo: Citizen-led Experimentation using a Social Computing System

**Vineet Pandey**

Tushar Koul  
Chen Yang  
Scott Klemmer

Daniel McDonald  
Rob Knight

Mad Price Ball  
Bastian Greshake Tzovaras

UC San Diego  
JACOBS SCHOOL OF ENGINEERING



**Harvard** John A. Paulson  
**School of Engineering**  
and Applied Sciences

UC San Diego  
The Design Lab

UC San Diego  
SCHOOL OF MEDICINE



 OPEN  
HUMANS



# Complex work: learning & collaboration

